|  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- |
| ROUNDS (# FORMED) | PRIME | COMPOSITE | EVEN | ODD | SCORE |
| 1 ( ) |  |  |  |  |  |
| 2 ( ) |  |  |  |  |  |
| 3 ( ) |  |  |  |  |  |
| 4 ( ) |  |  |  |  |  |
| 5 ( ) |  |  |  |  |  |
| 6 ( ) |  |  |  |  |  |
| 7 ( ) |  |  |  |  |  |
| 8 ( ) |  |  |  |  |  |
| 9 ( ) |  |  |  |  |  |
| 10 ( ) |  |  |  |  |  |
| TOTAL |  |  |  |  |  |

**WHAT’S MY NUMBER?**

Rules:

1. Roll the number cubes.
2. Arrange the numbers the way you would like.
3. Write your number in the space provided.
4. Points are given as follows:
5. Prime Numbers – 5 points
6. Composite Numbers – 1 point
7. Even Numbers – 1 point
8. Odd Numbers – 1 point
9. Total your points for that round.
10. At the end of ten rounds, the WINNER is the person with the most points.

Variations:

1. Allow students to add, subtract, multiply or divide (as well as arrange) the digits rolled to make a number.
2. Have students list the factors of a number to get their points for composite numbers.